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| EYFS |
| Reception | Continuous Provision: Understanding the World Understanding of the World (UotW) is one of the four specific areas of learning in the EYFS framework. Through continuous provision, pupils explore the following: • Look closely at similarities, differences, patterns and change in nature. • Know about similarities and differences in relation to places, objects, materials and living things. • Talk about the features of their own immediate environment and how environments might vary from one another. • Make observations of animals and plants and explain why some things occur, and talk about changes. |
| Key Stage 1 |
| Year 1 | Animals including Humans:-Parts of body-Types of animals | Materials:-Properties of everyday materials | Plants:-Parts of a plants-Different names of common plants | Seasons and Weather |
| Year 2 | Animals including Humans:-Growth and life cycles- Exercise and healthy eating | Uses of Everyday Materials:-Changing shape of materials-How can materials be used | Plants:-How do plants grow-What does a plant need | Living Things and their Habitats: |
| Lower Key Stage 2 |
| Year 3 | Animals including Humans:-Balanced diet-Skeleton | Rocks  | Plants-Name parts of a plant-Water and plants | Forces and Magnets:-What is a force-What is a magnet | Light:-What is light-Where does it come from |
| Year 4 | Living Things and their Habitats: -Food chains-Digestion | Animals including Humans:-Classify living things-Changes to habitats | States of Matter:-Solid, liquids and gases-Changing states of matter | Sound | Electricity:-Series circuit and switches-Conductors and insulators |
| Upper Key Stage 2 |
| Year 5 | Living Things and their Habitats:-Compare life cycles-Plant reproduction | Properties and Changes of Materials-Suitability of materials-Solutions | Earth and Space | Forces:-Types of forces-Machines and forces | Animals including Humans:-Becoming older-Reproduction-Puberty |
| Year 6 | Animals including Humans:-Circulatory System | Living Things and their Habitats:-Classification | Evolution and Inheritance | Electricity-Describe circuits which will/will not work-Adding components | Light:-How does light travel-Light hitting objects-Forming shadows |

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